Panasonic ideas for life

S P F C F I I F

Product Number: PT-CW240

Product Name : Ultra Short-Throw DLP™ Projector

Specifications

Main unit

Power supply 100-240 V AC, 50/60 Hz

Power consumption 310 W

(0.5 W when STANDBY MODE set to ECO,*1 6.0 W when STANDBY MODE

set to NETWORK.)

DLPTM chip Panel size 16.5 mm (0.65 inches) diagonal (16:10 aspect ratio)

Display method DLP^{TM} chip \times 1, DLP^{TM} system Pixels 1,024,000 (1,280 \times 800) pixels

Lens Fixed (0.35:1 throw ratio), manual focus, F 2.6, f 5.27 mm

Lamp 240 W UHM lamp \times 1

Screen size 1.78-2.54 m (70-100 inches) diagonally, 16:10 aspect ratio

Colors Full color (16,777,216 colors)
Brightness*2 2,600 lumens (LAMP POWER: NORMAL)

Center-to-corner uniformity*2 80%

Contrast*2 8,000:1 (full on/off, During RGB signal input, LAMP POWER: NORMAL)
Resolution 1,280 × 800 pixels (Input signals that exceed this resolution will be

converted to 1,280 × 800 pixels.)

Scanning frequency HDMI fh: 15 kHz-100 kHz, fv: 24 Hz-120 Hz,

dot clock: 25 MHz-162 MHz

RGB fh: 15 kHz-100 kHz, fv: 24 Hz-120 Hz, dot clock: 162 MHz or lower

YPBPR (YCBCR) 525i (480i): fh 15.75 kHz; fv 60 Hz,

625i (576i): fH 15.63 kHz; fv 50 Hz, 525p (480p): fH 31.50 kHz; fv 60 Hz, 625p (576p): fH 31.25 kHz; fv 50 Hz, 750 (720)/60p: fH 45.00 kHz; fv 60 Hz, 750 (720)/50p: fH 37.50 kHz; fv 50 Hz, 1125 (1080)/60i: fH 33.75 kHz; fv 60 Hz, 1125 (1080)/50i: fH 28.13 kHz; fv 50 Hz 1125 (1080)/60p: fH 67.50 kHz; fv 24 Hz 1125 (1080)/50p: fH 67.50 kHz; fv 50 Hz

Video/S-Video fh: 15.75/15.63 kHz, fv: 50/60 Hz

[NTSC/NTSC4.43/PAL/PAL60/PAL-N/PAL-M/SECAM]

Keystone correction range Vertical: ±15°

Installation Ceiling/floor, front/rear (Menu setting)

Built-in speaker Size 7 x 3 cm (2-3/4 x 1-3/16 inches) (oval-shaped) x 1

Output power 10 W (monaural)

Terminals HDMI IN HDMI 19-pin x 1, HDCP compatible, Deep color compatible

525p (480p), 625p (576p), 525p (480p), 625p (576p), 750 (720)/60p, 750 (720)/50p, 1125 (1080)/60i, 1125 (1080)/50i, 1125 (1080)/24p,

1125 (1080)/60p, 1125 (1080)/50p

VGA (640 \times 480) – WSXGA+ (1,680 \times 1,050), Audio signal: linear

PCM (sampling frequencies: 48 kHz, 44.1 kHz, 32 kHz)

COMPUTER (RGB) 1/2 IN D-sub HD 15-pin (female) x 1

R, G, B G: 0.7 Vp-p (1.0 Vp-p for sync on G), 75 ohms;

B, R: 0.7 Vp-p, 75 ohms;

HD/VD, SYNC: high impedance, TTL, positive/negative automatic

Y, PB (CB), PR (CR) Y: 1.0 Vp-p (including sync signal); PB (CB), PR (CR): 0.7 Vp-p, 75 ohms

MONITOR (RGB) OUT D-sub HD 15-pin (female) × 1

R, G, B (Outputs signals selected from RGB input 1/2.)

G: 0.7 Vp-p (1.0 Vp-p for sync on G), 75 ohms;

B, R: 0.7 Vp-p, 75 ohms;

HD/VD, SYNC: high impedance, TTL, positive

Y, PB (CB), PR (CR) Y: 1.0 Vp-p (including sync signal);

Рв (Св), Pr (Сr): 0.7 Vp-p, 75 ohms

VIDEO IN Pin jack x 1, 1.0 Vp-p, 75 ohms

S-VIDEO IN Mini DIN 4-pin \times 1, Y: 1.0 Vp-p; C: 0.286 Vp-p, 75 ohms

COMPUTER 1 AUDIO IN M3 (L, R) x 1, 0.5 Vrms COMPUTER 2 AUDIO IN M3 (L, R) x 1, 0.5 Vrms

VIDEO/S-VIDEO AUDIO IN

Pin jack \times 2 (L/R \times 1), 0.5 Vrms

AUDIO OUT M3 (L, R) \times 1 (monitor out: 0-2.0 Vrms, variable)

SERIAL IN D-sub 9-pin (female) x 1, for external control (RS-232C compliant) LAN RJ-45 \times 1, for network connection, 100Base-TX/10Base-T, compliant

with PJLink™

MiniUSB MiniUSB x 1 (For service technician)

3.0 m (9 ft 10 in) Power cord length Cabinet materials Molded plastic (PC)

Dimensions (W \times H \times D) 357 mm × 250 mm*3 × 367 mm

 $(14-1/16 \times 9-27/32^{*3} \times 14-29/64 \text{ inches})$

Weight Approximately 7.5 kg (16.53 lbs)

Operation noise 37 dB (LAMP POWER: NORMAL), 30 dB (LAMP POWER: ECO) Operating temperature 5-40 °C (41-104 °F) up to 762 m (2,500 ft) above sea level,

5-35 °C (41-95 °F) between 762 m and 1,524 m (2,500 ft and

5,000 ft) above sea level.

 $5\text{--}30~^{\circ}\text{C}$ (41–86 $^{\circ}\text{F}) between 1,524 m and 3,048 m (5,000 ft and$

10,000 ft) above sea level. 20%-80% (no condensation)

Operating humidity

Remote control unit

3 V DC (Lithium coin cell battery x 1) Power supply

Operation range*4 Approximately 8 m (26.3 ft) when operated from directly in front of the

signal receptor

Dimensions (W \times H \times D) $41 \times 87 \times 7 \text{ mm} (1-39/64 \times 3-27/64 \times 9/32 \text{ inches})$ Approx. 23 g (0.8 oz) (including Lithium coin cell battery) Weight

Supplied accessories

Power cord (x 1) (x 2 for PT-CW240EA)

Power code cover (x 1) Power code holder (x 1)

Wireless remote control unit (x 1)

Lithium coin cell battery for remote control (x 1)

Computer cable (1.8 m) (x 1)

Optional accessories

Ceiling mount bracket ET-PKV100H (for high ceilings)

ET-PKV100S (for low ceilings)

Bracket assembly ET-PKC200B ET-PKC200W Wall mount bracket Replacement lamp unit ET-LAC200

Weights and dimensions shown are approximate. Specifications subject to change without notice.

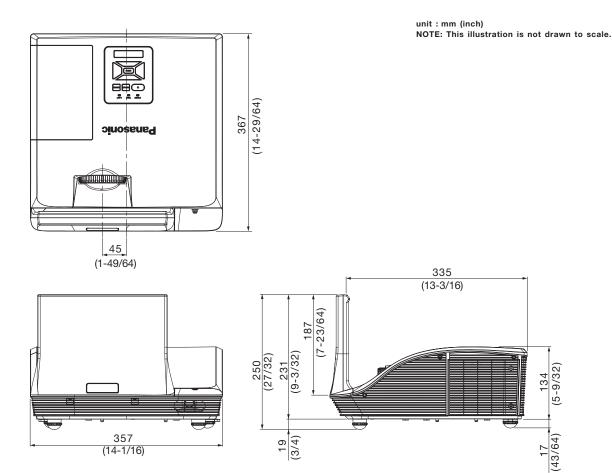
^{*1} When the standby mode is set to eco, network functions such as LAN Standby On and MONITOR OUT/AUDIO OUT terminals do not work.

^{*2} Measurement, measuring conditions, and method of notation all comply with ISO 21118 international standards.

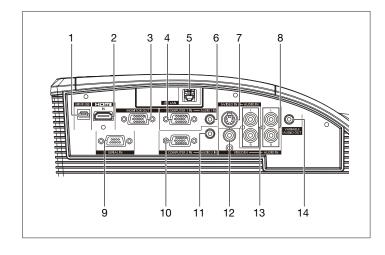
With legs at shortest position.

^{*4} Operation range differs depending on environments.

Dimensions

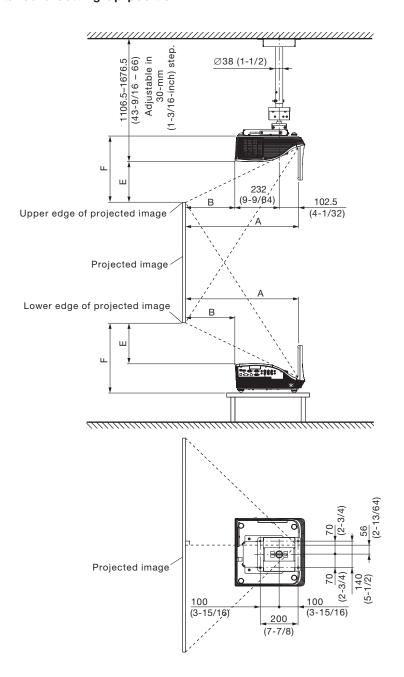


Terminals



- 1 MiniUSB
- 2 HDMI input
- 3 Monitor output
- 4 LAN connector
- 5 Computer 1 input
- 6 Audio input for computer 1
- 7 S-Video input
- 8 Audio input for S-Video
- 9 Serial input
- 10 Computer 2 input
- 11 Audio input for computer 2
- 12 Video input
- 13 Audio input for video
- 14 Audio output

Standard setting-up position



NOTE:

Illustrations show the projector installed using optional ceiling mount bracket ET-PKV100H and bracket assembly ET-PKC200B.

This illustration is not drawn to scale.

unit : mm (inch)

Caution:

- All construction work should be done by a qualified technician.
- When mounting to the ceiling, use the special mounting bracket.
 Furthermore, in order to prevent it from falling down from the ceiling, use the supplied wire on the mounting bracket.

Projection distance for 16:10 aspect ratio screen

Unit: meters

| Screen size (inch, diagonal) | A: Distance from the edge of the projection window to the screen | B: Distance from the projector front to the screen | E: Height from the edge of the screen to the top of the projector | F: Height from the edge of the screen to the bottom of the projector |
|---------------------------------|--|--|---|--|
| 70 | 0.52 | 0.18 | 0.16 | 0.24 |
| 80 | 0.60 | 0.26 | 0.19 | 0.27 |
| 90 | 0.68 | 0.34 | 0.23 | 0.30 |
| 100 | 0.76 | 0.42 | 0.26 | 0.34 |

Unit: feet

| Screen size (inch, diagonal) | A: Distance from the edge of the projection window to the screen | B: Distance from the projector front to the screen | E: Height from the edge of the screen to the top of the projector | F: Height from the edge of the screen to the bottom of the projector |
|---------------------------------|--|--|---|--|
| 70 | 1.7 | 0.6 | 0.5 | 0.8 |
| 80 | 2.0 | 0.9 | 0.6 | 0.9 |
| 90 | 2.2 | 1.1 | 0.8 | 1.0 |
| 100 | 2.5 | 1.4 | 0.9 | 1.1 |

Projection distance for 16:9 aspect ratio screen

Unit: meters

| Screen size (inch, diagonal) | A: Distance from the edge of the projection window to the screen | B: Distance from the projector front to the screen | E: Height from the edge of the screen to the top of the projector | F: Height from the edge of the screen to the bottom of the projector |
|------------------------------|--|--|---|--|
| 70 | 0.53 | 0.20 | 0.22 | 0.29 |
| 80 | 0.61 | 0.28 | 0.26 | 0.33 |
| 90 | 0.70 | 0.36 | 0.30 | 0.37 |

Unit: feet

| Screen size (inch, diagonal) | A: Distance from the edge of the projection window to the screen | B: Distance from the projector front to the screen | E: Height from the edge of the screen to the top of the projector | F: Height from the edge of the screen to the bottom of the projector |
|---------------------------------|--|--|---|--|
| 70 | 1.7 | 0.7 | 0.7 | 1.0 |
| 80 | 2.0 | 0.9 | 0.9 | 1.1 |
| 90 | 2.3 | 1.2 | 1.0 | 1.2 |

Calculation of the projection distance

For a screen size different from the above, use the equation below to calculate the projection distance.

Aspect ratio 16:10

A (m) = (diagonal screen size in inches) \times 0.00810 - 0.0508

Aspect ratio 16:9

A (m) = (diagonal screen size in inches) \times 0.00832 - 0.0507

NOTE:

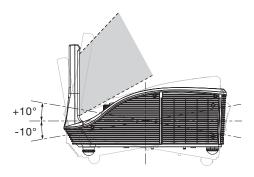
Distances calculated with the above equations will include a slight error.

Installable angle

Install the projector at an angle within the range shown below.

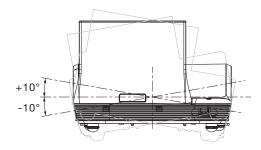
• Vertical direction

The projector may be installed at a vertical angle of $\pm 10^{\circ}$.



Horizontal direction

The projector may be installed at a horizontal angle of $\pm 10^{\circ}$.



List of compatible signals

The signals that can be input to this projector are shown in the table below. Horizontal scanning frequencies of 15 kHz to 100 kHz, vertical scanning frequencies of 24 Hz to 120 Hz, and a dot clock of 162 MHz maximum can be input.

NOTE: The native resolution of this projector is 1,280 × 800 pixels. If the display resolution of the input signal is different from the native resolution, image compression or expansion will be used to convert the input signal to a level within the native resolution.

| Display mode | Display | | g frequency | Dot clock | Format |
|----------------------------------|-----------------------------------|--------------|--------------|--------------------|-------------------------------------|
| | resolution (dots) ¹ | H (kHz) | V (kHz) | frequency (MHz) | |
| NTSC/NTSC4.43/PAL-M/PAL60 | | . , | . , | (IVITIZ) | VIDEO/S-VIDEO |
| PAL/PAL-N/SECAM | 720 × 480i | 15.7 | 59.9 50.0 | <u>-</u> | _ VIDEO/3-VIDEO |
| 525i (480i) | 720 × 576i 720 × 480i | 15.6 15.7 | 59.9 | 27.0 | HDMI |
| 3231 (4001) | 120 × 4601 | | 59.9 | 13.5 | |
| 625i (576i) | 700 570: | 15.7 | | | YCBCR |
| 0231 (3761) | 720 × 576i | 15.6 | 50.0 | 27.0 | HDMI |
| 525p (480p) | 700 400 | 15.6 | 50.0 | 13.5 | YCBCR |
| | 720 × 483 | 31.5 | 59.9 | 27.0 | HDMI/YP _B P _R |
| 625p (576p) 750(720)/60p | 720 × 576 | 31.3 | 50.0 | 27.0 | _ |
| 750(720)/60p 750(720)/50p | _ 1280 × 720 | 45.0 37.5 | 50.0 | 74.3 74.3 | _ |
| 1125(1080)/60i | 1000 1000: | 33.8 | | 74.3 | _ |
| 1125(1080)/50i | _1920 × 1080i | | 50.0 | 74.3 | _ |
| | 1000 1000 | 28.1 | | | _ |
| 1125(1080)/24p | _ 1920 × 1080 | 27.0 | 24.0 | 74.3 148.5 | _ |
| 1125(1080)/60p 1125(1080)/50p | _ | 67.5 56.3 | 60.0 50.0 | 148.5 | _ |
| VGA | 640 × 480 | 31.5 | 59.9 | 25.2 | HDMI/RGB |
| VGA | 040 × 460 | | 66.7 | 30.2 | _ nDMI/RGB |
| | | 35.0 | 75.0 | 31.5 | _ |
| | | 37.5 37.9 | 75.0 | 31.5 | _ |
| | | | 85.0 | | _ |
| | | 43.3 | | 36.0 | _ |
| | 700 400 | 61.9 | 120.0 | 52.5 | _ |
| 01/04 | 720 × 400 | 31.5 | 70.1 | 28.3 | _ |
| SVGA | 800 × 600 | 35.1 | 56.3 | 36.0 | _ |
| | | 37.9 | 60.3 | 40.0 | _ |
| | | 46.9 | 75.0 | 49.5 | _ |
| | | 48.1 | 72.2 | 50.0 | _ |
| | | 53.7 | 85.1 | 56.3 | _ |
| | 000 004 | 77.4 | 119.9 | 83.0 | _ |
| MAC16 | 832 × 624 | 49.1 | 74.6 | 57.3 | _ |
| XGA | 1024 × 768 | 48.4 | 60.0 | 65.0 | _ |
| | | 56.5 | 70.1 | 75.0 | _ |
| | | 60.0 | 75.0 | 78.8 | _ |
| | | 68.7 | 85.0 | 94.5 | _ |
| MANA | 1000 700 | 99.0 | 119.8 | 137.8 | _ |
| WXGA | 1280 × 720 | 44.8 | 60.0 | 74.5 | _ |
| | 1280 × 800 | 49.7 | 59.8 | 83.5 | _ |
| | 1366 × 768 | 47.7 | 59.8 | 84.8 | _ |
| MACOI | 1440 × 900 | 59.9 | 59.9 | 106.5 | _ |
| MAC21 | 1152 × 870 | 68.7 | 75.1 | 100.0 | _ |
| SXGA | 1280 × 960 | 60.0 | 60.0 | 108.0 | _ |
| | 1000 v 1004 | 75.2 | 75.0 | 130.0 | _ |
| | 1280 × 1024 | 64.0 | 60.0 | 108.0 | _ |
| | | 77.0 | 72.0 | 133.0 | _ |
| CVCA . | 1400 1050 | 80.0 | 75.0 | 135.0 | _ |
| SXGA+ | 1400 × 1050 | 65.3 | 60.0 | 121.8 | _ |
| UXGA | 1600 × 1200 | 75.0 | 60.0 | 162.0 | _ |
| WSXGA+ | 1680 × 1050 | 65.3 | 60.0 | 146.3 | |

 $[\]star 1$ The "i" appearing after the resolution indicates an interlaced signal.

3D-compliant signal list

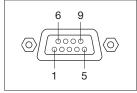
The 3D signals that can be input to this projector are as follows.

| Display mode | Display | Scannin | g frequency | Dot clock | HDMI | | | | RGB1/RGB | Video/S- | Video |
|----------------|-----------------------------------|------------|-------------|--------------------|---------------|--------------|----------------|------------------|------------------|------------------|-------------------|
| | resolution (dots) ¹ | H (kHz) | V (kHz) | frequency (MHz) | Frame packing | Side by side | Top and bottom | Frame sequential | Frame sequential | Frame sequential | Filled sequential |
| 750(720)/60p | 1280 × 720 | 45.0 | 60.0 | 74.3 | 0 | × | 0 | × | × | × | × |
| 750(720)/50p | _ | 37.5 | 50.0 | 74.3 | 0 | × | 0 | × | × | × | × |
| 1125(1080)/60i | 1920 × 1080i | 33.8 | 60.0 | 74.3 | × | 0 | × | × | × | × | × |
| 1125(1080)/50i | - | 28.1 | 50.0 | 74.3 | × | 0 | × | × | × | × | × |
| 1125(1080)/24p | 1920 × 1080 | 27.0 | 24.0 | 74.3 | 0 | × | 0 | × | × | × | × |
| VGA | 640 × 480 | 61.9 | 119.5 | 52.5 | × | × | × | 0 | 0 | × | × |
| SVGA | 800 × 600 | 77.4 | 119.9 | 83.0 | × | X | × | 0 | 0 | × | × |
| XGA | 1024 × 768 | 99.0 | 119.8 | 137.8 | × | X | × | 0 | 0 | × | × |
| Video/S-Video | _ | - | - | - | × | X | × | - | × | 0 | 0 |

Serial connector

The serial connector complies with RS-232C. To control the projector from a personal computer, commands must be input through communication software, based on the format and satisfying the communication conditions shown below.

Pin assignments and signal names



| No. | Signal name | Description | No. | Signal name | Description |
|-----|-------------|----------------------|-----|-------------|----------------------|
| 1 | _ | NC | 6 | _ | NC |
| 2 | TXD | Send data | 7 | CTS | Connected internally |
| 3 | RXD | Receive data | 8 | RTS | Connected internally |
| 4 | _ | Connected internally | 9 | _ | NC |
| 5 | GND | Ground | | | |

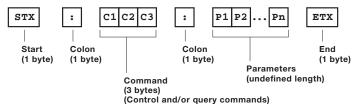
D-sub 9-pin (female) Serial input

Communication conditions (factory setting)

| Signal level | RS-232C-compliant |
|------------------------|----------------------------|
| Synchronization method | Start-stop synchronization |
| Baud rate | 19,200 bps |
| Parity | None |
| Character length | 8 bits |
| Stop bit | 1 bit |
| X parameter | None |
| S parameter | None |

Basic format

Transmission from the computer begins with STX, then the ID, command, parameter, and ETX are sent in this order. Add parameters according to the details of control.



* STX and ETX are character chords. STX is 02 and ETX is 03 when expressed in hexadecimal.

CAUTION

- It may not be possible to send or receive commands for about 10 to 60 seconds when the lamp is first turned on. If this occurs, wait for 60 seconds, then try sending or receiving again.
- When sending multiple commands, be sure to wait for at least 0.5 second after receiving a response from the projector before sending the next command.
- Additional time is sometimes required for response due to processing inside the projector. Set the time-out period for command response to 10 seconds or more.

Cable specifications

| | Projector | | PC (DTE) |
|---|-----------|-------|----------|
| | 1 | NC NC | 1 |
| | 2 | | 2 |
| | 3 | | - 3 |
| | 4 | NC NC | 4 |
| | 5 | | - 5 |
| | 6 | NC NC | 6 |
| Н | 7 | | - 7 |
| Ц | 8 |] | - 8 |
| | 9 | NC NC | 9 |

Control commands

| Command : Parameter | Function | | Callback |
|---------------------|-----------------|-------------------|----------|
| PON | POWER (STANDBY) | Standby power on | PON |
| POF | | Standby power off | POF |
| IIS:HD1 | INPUT SELECT | HDMI | IIS:HD1 |
| IIS:RG1 | | RGB 1 | IIS:RG1 |
| IIS:RG2 | | RGB 2 | IIS:RG2 |
| IIS:VID | | Video | IIS:VID |
| IIS:SVD | | S-Video | IIS:SVD |
| OSH: 0 | AV MUTE | AV mute off | OSH:0 |
| OSH:1 | | AV mute on | OSH:1 |

- * Do not send PON, POF or OSH commands continuously in a short period of time. Doing so may burst the lamp or shorten the lamp replacement cycle.
- * When a command that cannot be executed during standby mode is sent, the projector will send an ER401 command in reply.

Status request commands

| Command:Parameter | Function | Callback | Description |
|-------------------|-------------------------|------------------------|------------------------------|
| QPW | Main power status | 000 | Off |
| | | 001 | On |
| Q\$S | Lamp on status | 0 | Standby |
| | | 1 | Lamp on control in progress |
| | | 2 | Lamp on |
| | | 3 | Lamp off control in progress |
| QSH | AV mute function status | 0 | Off |
| | | 1 | On |
| QIN | Input signal status | HD1 | HDMI |
| | | RG1 | RGB 1 |
| | | RG2 | RGB 2 |
| | | VID | Video |
| | | SVD | S-Video |
| QVX:RTMI0 | Projector run time | p1p2p3p4p5 | 00000h-99999h |
| Q\$L | Lamp run time | p1p2p3p4 | 0000h-9999h |
| QTM: 0 | Temperature status | p1p2p3p4/p5p6p7p8 (*1) | p0 = Internal temperature |

^{*1} p1p2p3p4: Celsius (°C), p5p6p7p8: Fahrenheit (°F)

NOTE: If a wrong command is received, the projector will send an ER401 or ER402 command to the computer.

Command example

To set the AV mute function off, send the command as shown below.

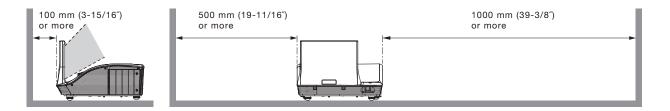


NOTE: When sending commands without parameters, a colon (:) is not necessary.

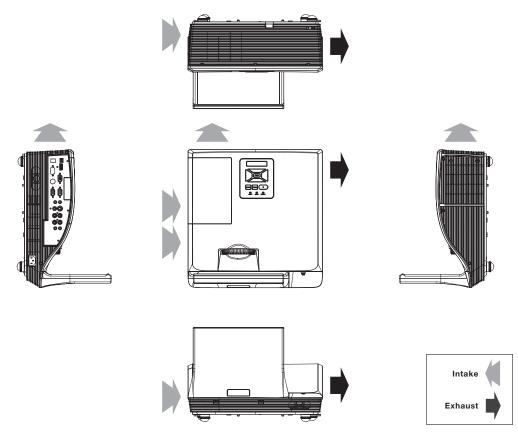
Notes on projector placement and operation

The projector uses a high-wattage lamp that becomes very hot during operation. Please observe the following precautions.

- 1. Never place objects on top of the projector while it is operating.
- 2. Make sure there is the unobstructed space as shown below or more around the projector's exhaust openings. In addition to this space, also ensure that there is a sufficient work space for removing and installing the lamp, air filter and other parts.
- 3. Make sure that nothing blocks the projector's air intake and exhaust openings. Also, install the projector so that cool or hot air from other air conditioning equipment does not flow directly toward the projector's air intake or exhaust openings.
- 4. Do not install the projector in an enclosed space. If it is necessary to install it in an enclosed space, add a separate ventilation system. If ventilation is insufficient, hot air will accumulate at the intake opening. This may cause the projector's protective circuit to interrupt projector operation.



Direction of air intake and exhaust



Operating the projector continuously

- If the projector is to be operated continuously 22 hours or more, lamp replacement cycle duration becomes shorter.
- 2. The lamp replacement cycle duration becomes shorter if the projector is operated repeatedly for short periods (one hour or less).

Weights and dimensions shown are approximate. Specifications and appearance are subject to change without notice. Product availability differs depending on region and country. This product may be subject to export control regulations.

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